![Miami Dade College logo]

Course Description

ART2938 | Exhibition Design | 3.00 credits

Students will be introduced to a basic language of visual elements (line, shape and three-dimensional form, color, space, texture, and value) and principles of design. Students will investigate how and why images are made, and how they are received and experienced. Emphasis will be placed on the exhibition design development processes and the variations in practice across different venues.

Course Competencies

Competency 1: The student will demonstrate professional knowledge of how museums and galleries organize exhibitions by:

1. Identifying the timeline required for putting on an exhibition for a museum or gallery space
2. Examining any potential obstacles and finding solutions to exhibition organization
3. Identifying the roles of the proper professionals and staff required to install and exhibition

Competency 2: The student will demonstrate a proficiency of time management and organization for cultural institutions by:

1. Demonstrating the ability to work in a dynamic and challenging environment with a variety of professionals
2. Developing and implementing a budget for a museum or gallery exhibition
3. Applying critical thinking and problem-solving skills relative to cultural institutions

Learning Outcomes:

- Communicate effectively using listening, speaking, reading, and writing skills
- Demonstrate an appreciation for aesthetics and creative activities

Updated: Fall 2025